

The Indie Game Developer Handbook

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The Indie Game Developer Handbook covers every aspect of running a game development studio from the initial creation of the game through to completion, release and beyond. Accessible and complete guide to many aspects of running a game development studio from funding and development through QA, publishing, marketing, and more.

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Indie Video Game Development Work | TheBook2000.com

The Indie Game Developer Handbook, by Richard Hill-Whittall. This book goes into extensive detail of everything that a Game Developer might need.

How to Become an Indie Game Developer: Tips from Insular ...

The GameDev Business Handbook. A faithful companion and how-to guide for your growing studio, featuring interviews with dozens of experienced developers. The GameDev Business Handbook is a deeply researched instructional guide for creating and sustaining your independent video game studio. Designed from the start for both students and experienced developers who want to get a better handle on a totally, completely, super-not-glamorous, mundane, but necessary side of game development.

The GameDev Business Handbook — The GameDev Business Handbook

Welcome to GameDev Show and Test - a sister group to the Indie Game developer groups. The purpose of this group is to... Indie Game Developers Independent Game Developers group for small companies and individuals designing and publishing their own games. **READ... Indie Game Promo Indie Game Promo has 47,645 members.

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A Practical Guide to Indie Game Marketing by Joel Dreskin ...

The second book is an indie game developer 's complete guide to running a studio. The book features a number of things all aspiring developers should know. An accessible and complete guide to many aspects of running a game development studio from funding and development through QA, publishing, marketing, and more.

Books: Beginner's Guides to Indie Projects

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